Tutorial

The character begins in a settlement. The settlement is quite small. You look around and you see small huts where the settlers live. You see children playing and adults going about their business. On the right a little bit further you see various stands where the shop owners are selling their goods to the settlers.. You see the odd guard walking around. The place seems well protected

To call it a settlement would be a disservice. It looks more like a small scaled village with a few smaller sections to define different living quarters. There is a small quartered off sections where the authority of the village lives. A mayoral type,